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Can Hakan DAĞIDIR

Mathematics - Data Science

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EDUCATION

Boğazici University <i>M.Sc. in Mathematics</i> GPA: 3.75/4 Relevant Coursework: Probability Theory, Statistical Learning, Artificial Intelligence	Sept 2019 — Aug 2022
Koç University <i>B.Sc. in Mathematics</i> Full Scholarship and TÜBİTAK BİDEB-2205 Scholarship	Sept 2014 — Aug 2019

RELEVANT SKILLS

Tools & Programming Languages	R, Python, C++, Git, Latex
Concepts	Time Series, Spatio-temporality, Outlier/Anomaly Detection, Big Data, Data Mining, Trajectory Similarity, Dimension Reduction, Feature Selection, Data Visualization

EXPERIENCE

Research Fellow <i>Boğazici University - Scientific Research Projects (BAP) - Traffic Studies</i> <ul style="list-style-type: none">Compared different time series forecast methods using traffic flow data of California and Istanbul.Studied point and quantile forecast combination methods.Researched quantile regression based models.	Nov 2021 — Sept 2022
Research Fellow <i>Boğazici University - Scientific Research Projects (BAP) - Football Analytics</i> <ul style="list-style-type: none">Analysed team similarities and attack styles using variety of methods with real events data from football matches.Developed a visual tool for in depth attack analysis.	Nov 2021 — Sept 2022
Undergraduate Research Assistant <i>Koç University - Optical Microsystems Laboratory</i> <ul style="list-style-type: none">Developed a virtual reality game as an undergraduate student that can be played with in-lab designed and built circuit board.Coauthored two papers:<ul style="list-style-type: none">Kazempourradi, S., et al. "Wireless Controller for Interactive Virtual Reality Games." 2017 3DTV Conference: The True Vision - Capture, Transmission and Display of 3D Video (3DTV-CON), IEEE, June 2017. doi:10.1109/3dtv.2017.8280397.Kazempourradi, S., et al. "Development of a tiny, low-cost and wireless motion sensor for interacting with virtual reality games," Egocentric Perception, Interaction and Computing Workshop (EPIC), European Conference on Computer Vision (ECCV), vol. 1, pp. 12-13, Amsterdam, Netherlands 2016.	Jun 2016 — Jul 2017

SIDE ACTIVITIES AND ACHIEVEMENTS

• First Place in Hack Boğaziçi Hackathon	2022
• Debate Club Member Finals Jury in 2016 International Open Debate Tournament at Helsinki	2015 — 2018
• Newspaper article scraping program for my grandfather	
• Football prediction model that almost beats the odds	
• Day trading bot for an MMORPG game that profits	
• Licensed Athlete of Koc University Rams American Football Team	2014 — 2015